Date of Tuesday, 6th August, 2019 meetina

Time 6.30 pm

FF01 - Castle House Venue

**Contact** Geoff Durham



**Castle House Barracks Road** Newcastle-under-Lyme Staffordshire ST5 1BL

PLEASE NOTE CHANGE OF VENUE

# **Conservation Advisory Working Party**

## AGENDA

## PART 1 – OPEN AGENDA

#### 1 **DECLARATIONS OF INTEREST**

To receive Declarations of Interest from Members on items included in this agenda

#### 2 MINUTES OF PREVIOUS MEETINGS

To consider the minutes of the previous meeting(s)

#### 3 PREVIOUSLY CONSIDERED APPLICATIONS

To receive the decisions of applications which have been previously considered by this Working Party

#### 4 NEW APPLICATIONS RECEIVED

To make observations on new applications received.

#### 5 **CONSERVATION AND HERITAGE FUND**

To consider any applications for financial assistance from the Conservation and Heritage Fund which may have been brought to this meeting by the officer

#### 6 **URGENT BUSINESS**

To consider any business which is urgent within the meaning of Section 100B(4) of the Local Government Act. 1972.

#### Members: Councillors Miss J Cooper (Chair), A. Gardner, T. Johnson (Vice-Chair), A. Lawley and I. Wilkes

### (Pages 21 - 22)

# (Pages 3 - 6)

## (Pages 7 - 10)

(Pages 11 - 20)

Members of the Council: If you identify any personal training/development requirements from any of the items included in this agenda or through issues raised during the meeting, please bring them to the attention of the Democratic Services Officer at the close of the meeting.

Meeting Quorums :- 16+= 5 Members; 10-15=4 Members; 5-9=3 Members; 5 or less = 2 Members.

Officers will be in attendance prior to the meeting for informal discussions on agenda items.

**NOTE:** THERE ARE NO FIRE DRILLS PLANNED FOR THIS EVENING SO IF THE FIRE ALARM DOES SOUND, PLEASE LEAVE THE BUILDING IMMEDIATELY THROUGH THE FIRE EXIT DOORS.

ON EXITING THE BUILDING, PLEASE ASSEMBLE AT THE FRONT OF THE BUILDING BY THE STATUE OF QUEEN VICTORIA. DO NOT RE-ENTER THE BUILDING UNTIL ADVISED TO DO SO.